How long will it take to complete my
Graphic Design Certificate *(33 units)* or Degree *(33 units)*?
Take a few minutes and check-off all the classes you have completed so far.
Please contact me so I can help you register: Liz Russotti (russotti@sbcc.edu)

SBCC School of Media Arts
SO**MA**

Semester 1

❑ **GDP 110 Media Design** *(3) - Fall-Spring Face-2-Face Summer-Online*
   Adobe Indesign, Illustrator, Photoshop No knowledge of software required.
Recommended starting point for students interested in careers in the media arts.
Introduction to basic design principles, using digital tools within various software programs.

❑ **GDP 111 Graphic Design Basics** *(3) - Fall-Spring Online/Face-2-Face*
   Adobe Indesign, Illustrator, Photoshop No knowledge of software required.
Students are introduced to graphic design, prepress skills and learn the applications
used in creating basic layouts for a variety of printed pieces

❑ **MAT131** Digital Imaging (Photoshop I) *(3) Fall-Spring Online/Face-2-Face*
   Intro to Photoshop

Semester 2

❑ **GDP 113 Typography** *(3) Fall-Sring Online and Face-2-Face*
   Adobe Indesign, Illustrator, Photoshop No knowledge of software required.
An introductory course providing a basic understanding of the effective use of type
as a design element in graphic design.

❑ **GDP 114 Graphic Design I** *(3) - Fall-Spring Online and Face-2-Face*
   GDP 111 Course Advisory Adobe Indesign, Illustrator, Photoshop Knowledge of software helpful.
Students learn and apply basic elements and principles of graphic design to a variety
of print-related projects.

❑ **GDP 118 Creative Thinking** *(3) Online only - Fall-Spring*
   Lecture only-no software required.
Students learn creative problem-solving techniques which enable them to enhance
their own innate creative abilities.

Semester 3

❑ **PHOT 109 Photo I** *(3) Fall-Spring-Summer Online and Face-2-Face*
   Adobe Photoshop - Intro to digital Photography

❑ **GDP 212 Graphic Design II** *(may take before GDP215) (3) Spring only*
   GDP114 Course Advisory Adobe Indesign, Illustrator, Photoshop Knowledge of software required.
Advanced projects in graphic design and advertising whe the creative process is stressed.

Semester 4

❑ **GDP 215 Publication Design** *(may take before GDP212) (3) - Fall only*
   GDP111 and GDP114 Course Advisory
   Adobe Indesign, Illustrator, Photoshop Knowledge of software required.
Production issues and skills essential for offset printing and electronic publications are
covered in this course.

❑ **GDP 230 Graphic Design Portfolio** *(3) - Fall-Spring*
   Adobe Indesign, Illustrator, Photoshop Knowledge of software required.
Development of a professional graphic design portfolio.

❑ **GDP 290 Graphic Design Work Experience Internship** *(3) Fall-Spring*
   (Not Required) Qualified students work in a local company to help prepare
for the transition from classroom to a professional working environment.

Choose One of the Following: *(All are strongly recommended.)*

❑ **MAT 153 Web Design I**

❑ **PHOT 285 Color Management**

❑ **PHOT180 Digital Darkroom**

❑ **MAT132 Digital Imaging II** *(Photoshop)*

AA degree in Graphic Design: All above courses plus
General Education required courses. (Please see catalog.)

Other classes you have taken:

❑ _____ units_____

❑ _____ units_____

❑ _____ units_____