

| Assignment Project: Uncommon Relationships-Create a new sport Grading: 100 Points | | | | |
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| | Exemplary | Satisfactory | Unsatisfactory | Faculty Comments |
| Creative Concept/Device 30 points | Idea/concept that solves the assignment to be EXCEPTIONALLY thoughtful, unique and surprising. Student shows a very clear understanding and importance of creative techniques. | Idea/concept solves the assignment in a SUFFICIENTLY creative way. Project is thoughtful and shows a clear understanding of the creative techniques. | Idea/concept does not solve the assignment in a creative way. Student shows little regard or understanding of the importance of the creative techniques. | |
| Process/ Technique 35 points | <p>Idea Process shows EXCEPTIONAL thought, clarity of information, effort and understanding in using the creative technique.</p> <ul style="list-style-type: none"> • follow daVinci's 4 step Parameter/Attribute Technique • Specify the challenge. • Separate the parameters of the challenge in column form. • List as many variations (attributes) for the parameters as you wish. • Selecting one or more attribute from each column, assemble the combinations into entirely new forms. • Develop new game | <p>Idea Process shows SUFFICIENT thought, clarity of information, effort and understanding in using all parts of the creative technique.</p> <ul style="list-style-type: none"> • follow daVinci's 4 step Parameter/Attribute Technique • Specify the challenge. • Separate the parameters of the challenge in column form. • List as many variations (attributes) for the parameters as you wish. • Selecting one or more attribute from each column, assemble the combinations into entirely new forms. • Develop new game | <p>Idea Process shows LITTLE OR NO effort or understanding in thought, or clarity of the technique and is INCOMPLETE in using all parts of the creative technique.</p> <ul style="list-style-type: none"> • follow daVinci's 4 step Parameter/Attribute Technique • Specify the challenge. • Separate the parameters of the challenge in column form. • List as many variations (attributes) for the parameters as you wish. • Selecting one or more attribute from each column, assemble the combinations into entirely new forms. • Develop new game | |
| Ideas 20 points | Brainstorming by grouping and creating a minimum of 10 different (total) solutions shows EXCEPTIONAL effort, thought and uniqueness. | Brainstorming by grouping and creating a minimum of 10 different (total) solutions shows SUFFICIENT effort, thought and uniqueness. | Brainstorming by grouping and creating and/or developing fewer than 10 different (total) solutions show LITTLE OR NO CREATIVE effort, thought and uniqueness. | |
| General 15 points | <p>All parts of the technique were completed in an organized and clearly written manner.</p> <ul style="list-style-type: none"> • follow daVinci's 4 step Parameter/Attribute Technique • each existing sport will have separate "parameters" (characteristic, factor, variable, or aspect) • Minimum of 5 attributes listed under each parameter to help develop ideas. • Set up in columns as shown in the examples. • one new sport name • rules • equipment • players positions in sport | | <p>All parts of the technique were carelessly and haphazardly completed or some parts of the technique were not used.</p> <ul style="list-style-type: none"> • follow daVinci's 4 step Parameter/Attribute Technique • each existing sport will have separate "parameters" (characteristic, factor, variable, or aspect) • Minimum of 5 attributes listed under each parameter to help develop ideas. • Set up in columns as shown in the examples. • one new sport name • rules | |