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A NEW WAY TO TELL A STORY

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# LEAGUE of LEGENDS LEFT 4 DEAD

“The technical and economic cultivation of this fertile new medium of communication has led to several new varieties of narrative entertainment.”



# VIDEO GAMES

- A new way to tell stories
- Allows more involvement
- Different kinds of games for different kinds of people

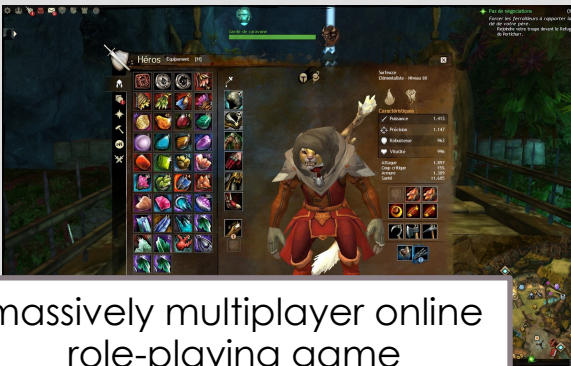
# GENRE



First person shooter  
(FPS)



Real time strategy  
(RTS)



massively multiplayer online  
role-playing game  
(MMORPG)



Platformer

And many many more...



# DYNAMIC STORYTELLING

- It seems that today there are more and more games that gives the player a choice that will alter the storyline
- A prime example of this kind of game would be, The Walking Dead

# THE WALKING DEAD

- A point and click adventure role-playing game.
- This game is a great example for having a dynamic storyline.
- Characters you care about, or hate.



# THE WALKING DEAD

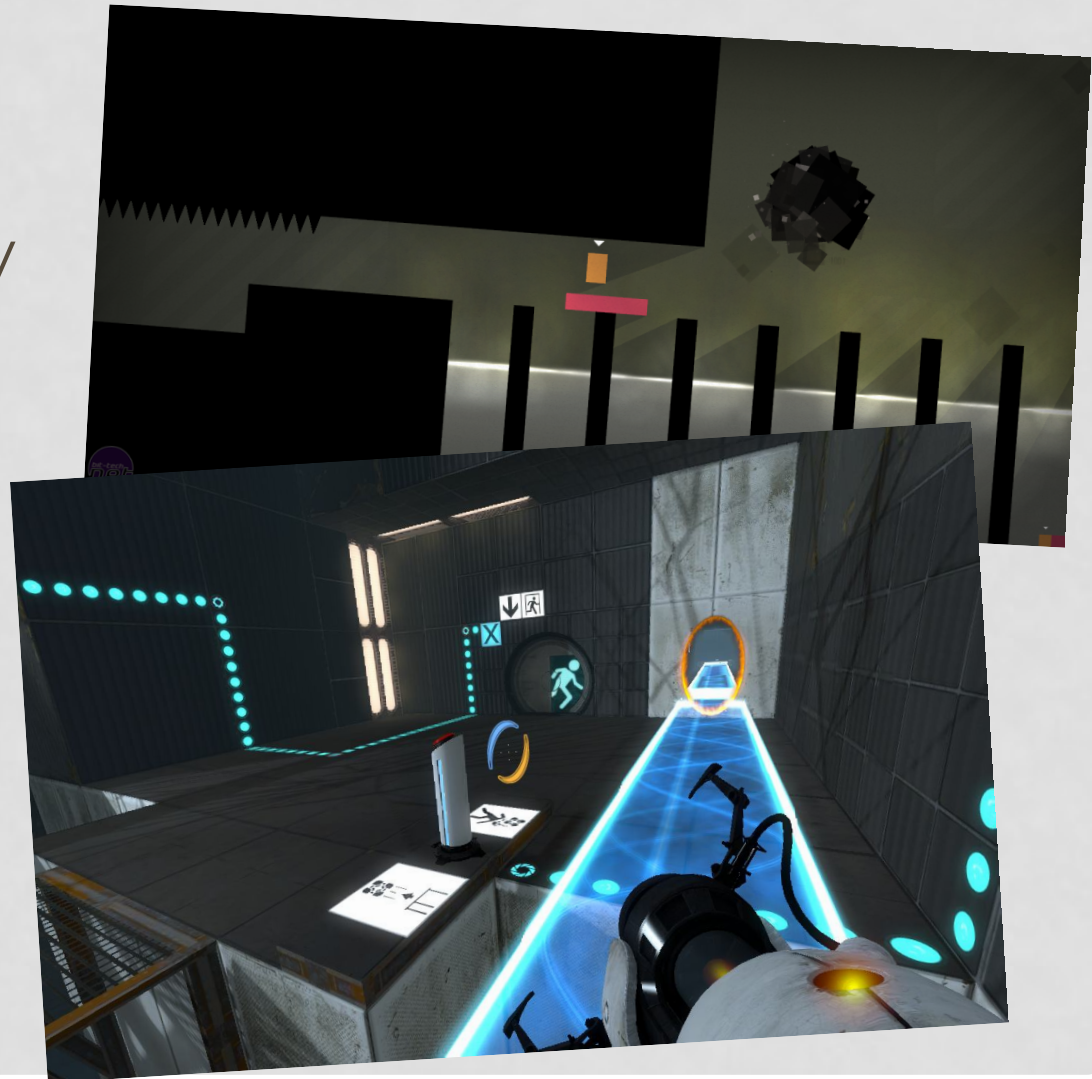


The player is given the choice between Carley, someone who knows how to use a gun, or Doug, someone who is logical and resourceful.

- Gives the player responsibility to choose what they feel is right or wrong, and whatever the player chose will have consequences later.

# PUZZLES

- “Although puzzle games can subordinate the story to the gameplay... many puzzle games take advantage of this slower pace to offer richer level of story satisfaction.”





# THOMAS WAS ALONE



Simple look and gameplay with a lot of personality

# ROLE-PLAY GAMES

- “Players are both actors and audience for one another, and the events they portray often have the immediacy of personal experience.”



# GUILD WARS 2



You choose who you want to be and how you'd look, and even how your story would turn out.

# GUILD WARS 2

Share your experience with friends or meet new people by joining guilds.





# IMAGINE

- With video games already being so immersive, imagine what it would be like if we could actually be brought into the world of the video game and to live the story yourself.

